

Tee Ball

The Tee Ball division will play by the official Little League Tee Ball rules and regulations, except as follows:

1. Age Alignment. The age alignment for the Tee Ball Division is baseball 4, 5 and 6 years old.
2. Game Length: The game shall end at the sooner of six complete innings or 1 hour and 15 minutes, whichever comes first.
3. Scorebook. No scores will be reported and no standings will be kept. However, each team should keep an accurate scorebook for the purposes of recording player names and position in the batting order.
4. Adult Volunteers. Only a total of four league approved adults, are allowed in the dugout (or designated dugout area) during a game. **Only league approved adult volunteers with a valid Alderwood Little League issued ID badge may be in the dugout or on the field at any time. Dugout gates MUST be closed at all times while play is underway. Except coaches designed to coach a base, or assist in the field, all other MUST be inside the dugout with the gates closed.** One adult must be in the dugout or designated dugout area at all times.
5. Volunteers on the Field.
 - a. Offensive Team. The team at bat shall position one coach in the first and third base coach's boxes, respectively, and one coach at home plate setting the ball on the batting tee. Each of the three coaches shall act as the respective base umpires. There shall be no other umpires positioned on the field.
 - b. Defensive Team. A defensive team is allowed to have two coaches in the field, providing there is another coach to remain with the players in the dugout or dugout area. The coach on the field is allowed to instruct their players during and between plays. However, the coach is never to physically become involved in a play, and is never allowed to interfere with the players during a live ball. If the coach touches a live ball or violates this rule in any way, all runners receive an extra base
2. Baseballs. Only soft-touch balls provided by the league are to be used at all games and practices
3. Batting. The ball shall not be pitched to the batter. The ball should be hit off of a batting tee, which is to be set on home plate. It is the home plate coach's responsibility to remove the batting tee once the ball is hit. An at bat is considered complete when the batter places the ball in play in fair territory. There will be no strikeouts in Tee Ball.
4. Playing Rules.
 - a. Batting Order. A continuous batting order as described in rule 4.04 of the Little League rulebook shall be used.
 - b. Inning Length. All players on a team's roster present for the game shall be listed in the order that they are to bat. Each player will bat once in each inning. When all of the offensive team players have batted, the side is retired and the half inning is over.
 - c. All base runners must stay in contact with the base until the ball is hit. When all runners have advanced as far as possible without being put out or are retired, the coach at home plate shall call "time" and place the ball on the tee. When all defensive players are in proper position, the home plate coach shall call "play" and the next batter takes their turn.
 - d. No base runners will advance to any base once the catcher has possession of the ball. There shall be no advancing on an overthrow.
 - e. In order to orient the players to the general rules of baseball/softball, outs shall be recorded. Runners put out will be removed from base. However, an inning will end when the entire roster has batted regardless of the number of outs recorded.
5. Playing Time. All players must be given a defensive position. There shall be no more than six infielders (i.e. first base, second base, short stop, third base, catcher and pitcher). All extra players shall play in the outfield. All outfielders must be positioned at least on the outfield grass. The pitcher must be in contact with the pitching rubber until the ball is hit. A player shall not play the same position more than two innings in any game.